Chapter 111: The Creation of Armies by the Emissaries

Within the vast and ever-expanding inner worlds created by the third and fourth clones of Sung Jin-Woo and Sung Su-Ho, the emissaries—Nyxion, Aurelith, Umbrosar, and Virelith—understood the necessity of forming powerful armies to maintain order, protect their realms, and enforce the will of their respective creators. With their vast power and command over the forces of their worlds, each emissary meticulously designed and forged their own army, divided into distinct groups that represented their core essence.

Nyxion's Army: The Shadows of the Expanse

Nyxion, the master of the Shadewind Expanse, created an army built from the darkness and shifting winds that permeated his world. His forces were comprised of beings capable of navigating the ever-changing landscape, moving between realms of light and shadow with ease.

1. Spectral Stalkers
Agile and stealthy, these shadow creatures are masters of ambush and deception. They possess the ability to meld with shadows, becoming invisible to all but the most observant eyes. Spectral Stalkers are the primary spies and assassins of Nyxion's army.

2. Eclipsed Guardians
These warriors are the elite defenders of the Shadewind Expanse. Bound to the realm itself, their forms are made of shifting dark energies, rendering them nearly invulnerable. Eclipsed Guardians protect the inner sanctum of Nyxion's world and ensure that no intruders can breach the heart of the Expanse.

3. Windsworn Sentinels
Tall and imposing, these warriors harness the power of the winds within the Shadewind Expanse. They control gusts that can tear apart enemies with the force of hurricanes. The Windsworn Sentinels are the frontline troops, utilizing wind-based attacks and rapid movement to overwhelm foes.

4. Nightmare Heralds
These twisted beings are able to manipulate the very fabric of dreams and nightmares, using illusions to disorient and control their enemies. Nightmare Heralds are often dispatched as shock troops, sowing confusion and fear before the main assault begins.

5. Twilight Reapers
The most fearsome of Nyxion's warriors, the Twilight Reapers are beings who walk the line between life and death. They wield weapons forged from shadow itself, and with each strike, they drain the life force of their enemies. They are the harbingers of death within the Shadewind Expanse, serving as both executioners and champions.

Aurelith's Army: The Draconic Legions

Aurelith, the fiery dragon-like emissary, birthed an army of fiery creatures, each embodying the raw, untamed power of the Draconis Spire. His forces were built to harness the very essence of dragonkind, breathing fire, and controlling vast primal energies.

1. Emberwings
Dragonkin warriors with wings of flame, capable of flight and devastating fire breath. They are the scouts and skirmishers of Aurelith's army, constantly harassing the enemy from the skies and striking with unrelenting firepower.

2. Inferno Behemoths
Massive, lumbering creatures forged from molten rock and fire. These giants are nearly indestructible, charging through enemy lines and causing massive destruction with their fiery blows. They serve as the vanguard of Aurelith's forces, breaking the enemy's defenses.

3. Flarecallers
Powerful dragonkin mages capable of manipulating the very essence of fire and heat. Flarecallers can create intense heatstorms, fireballs, and even summon dragons from the depths of Draconis Spire itself to wreak havoc on their enemies. These units provide devastating ranged support.

4. Molten Drakes
Smaller but faster than the Inferno Behemoths, these drakes are fierce warriors with scales that can withstand extreme heat. They use their agility to outmaneuver enemies and strike quickly, often engaging in hit-and-run tactics to weaken their foes.

5. Celestial Wyrms
Majestic and ancient dragon-like beings that embody the true essence of draconic might. These colossal creatures control the skies above Draconis Spire, wielding enormous power over fire, storms, and the land beneath them. Celestial Wyrms are reserved for the most critical battles, acting as the final line of defense or the ultimate assault force.

Umbrosar's Army: The Lords of the Abyss

Umbrosar, the guardian of the Abyssal Crucible, created an army of shadow and fire, each unit representing the eternal conflict of creation and destruction. These

forces, born from the very fabric of darkness, are designed to carry out the will of the Shadow Lords in their world.

1. Abyssal Shades
The foot soldiers of Umbrosar's army, these shadowy beings are born from the deepest recesses of the Abyss. They are capable of phasing through walls, disappearing into the shadows, and striking from unexpected angles. They are relentless in their pursuit of their enemies.

2. Crimson Furies
Fiery warriors that serve as the shock troops of the Abyssal Crucible. With weapons forged in the deepest pits of fire, they can burn through nearly any armor or defense. Crimson Furies are often deployed in swarms to overwhelm their enemies with brutal force.

3. Shadowborn Reapers
These deadly assassins are capable of manipulating both shadow and fire, using their abilities to cut down enemies with precision. Shadowborn Reapers are the elite killers within Umbrosar's army, tasked with eliminating key targets and sowing chaos among the enemy's ranks.

4. Eternal Wraiths
Spectral entities formed from the souls of the slain, the Eternal Wraiths are bound to the Abyssal Crucible. They possess the ability to drain life force from their victims, leaving nothing but husks in their wake. These wraiths are used to weaken enemy forces before the final assault.

5. Abyssal Titans
The largest and most powerful of Umbrosar's creations, the Abyssal Titans are colossal beings of shadow and flame. These titans serve as the ultimate force of destruction within the Abyssal Crucible, laying waste to entire armies and fortifications with their overwhelming strength and fiery power.

Virelith's Army: The Flames of the Expanse

Virelith, born from the fires of the Infernal Expanse, created an army that embodied the primal, destructive power of the Fiery Dragon Lords. His army was built to dominate through sheer strength, fiery might, and unyielding determination.

1. Inferno Warbringers
These armored warriors are the heart of Virelith's forces, wielding massive weapons that can cut through the toughest of enemies. Their bodies are encased in molten armor, which can absorb and redirect incoming attacks with ease.

2. Lavafangs
Fierce, wolf-like creatures with fiery fur and molten claws, Lavafangs are the scouts

and hunters of the Infernal Expanse. Their incredible speed and agility allow them to strike swiftly before disappearing into the lava-soaked landscape.

3. Pyroclasmic Giants
Colossal beings that wield the fury of volcanoes, Pyroclasmic Giants can summon earthquakes, eruptions, and fiery meteors. Their power is immense, and they serve as the heavy hitters within Virelith's army, decimating anything in their path with devastating force.

4. Blazeguard Sentinels
These heavily armored warriors are tasked with defending the core of the Infernal Expanse. With shields that can absorb and reflect fire and flame-based attacks, Blazeguard Sentinels protect the most critical areas of Virelith's realm, ensuring the survival of his forces.

5. Fiery Devourers
Demonic entities formed from pure flame, the Fiery Devourers consume everything they touch. They are deployed in overwhelming numbers, spreading destruction wherever they go. Fiery Devourers are the terror of the Infernal Expanse, known for leaving nothing behind but scorched earth.

Summary of Armies:

1. Nyxion Army: The Shadows of the Expanse

Spectral Stalkers

Eclipsed Guardians

Windsworn Sentinels

Nightmare Heralds

Twilight Reapers

2. Aurelith Army: The Draconic Legions

Emberwings

Inferno Behemoths

Flarecallers

Molten Drakes

Celestial Wyrms

3. Umbrosar Army: The Lords of the Abyss

Abyssal Shades

Crimson Furies

Shadowborn Reapers

Eternal Wraiths

Abyssal Titans

4. Virelith Army: The Flames of the Expanse

Inferno Warbringers

Lavafangs

Pyroclasmic Giants

Blazeguard Sentinels

Fiery Devourers

The armies created by Nyxion, Aurelith, Umbrosar, and Virelith serve as the foundations for the continued expansion of the Divine Triad’s influence. With their fierce forces, they maintain order, protect their realms, and carry out the divine will with unmatched precision and strength. Each of these armies reflects the essence and power of the inner worlds they protect, ensuring the stability of their respective dominions for eternity.